## Building Dot Matrix Graphic Panels with the MAX6952 and MAX6953 5x7 LED Drivers

This application note discusses hardware design techniques to build monocolour and bicolour graphic message boards using the MAX6952 and MAX6953 SPI and I2C 5 x 7 matrix LED display drivers.

This application note is one of two application notes that discuss the software and processor interface issues in the application of the MAX6952 and MAX6953 LED drivers to build an LED matrix graphic panel for message boards and animated graphic displays. This note covers the electrical aspects of the panel design; the other note, "Software Control of the MAX6952 and MAX6953 LED Drivers in Graphic Applications", covers the software aspects of the panel design.

The MAX6952 and MAX6953 are 4-digit cathode-row 5x7 matrix LED display drivers that are controlled through a high-speed SPI (MAX6952) or $\mathrm{I}^{2} \mathrm{C}$ (MAX6953) serial interface. These drivers are primarily intended for character display applications where individual $5 \times 7$ matrix digits are physically spaced apart to form one or more character lines (Figure 1).


Figure 1. Example of an 8 character by 2 lines matrix display panel using $5 x 7$ matrix characters

Character matrix display panels are cheaper to build than graphic matrix panels because fewer LEDs are used. The example character panel (Figure 1) uses a 1-LED pitch between characters both vertically and horizontally for inter-character spacing. This spacing costs 8 LEDs per horizontal spacing, and 6 LEDs per vertical spacing for the equivalent graphic panel (Figure 2). Of course, the graphic panel is more versatile; smooth scrolling (pixel by pixel) is possible, graphics and larger text can be displayed, and so on.


Figure 2. Example of a $48 \times 16$ graphic matrix display panel

## Electrical Connection of the MAX6952 or MAX6953 to Graphic Displays

Each MAX6952 or MAX6953 conventionally drives either 4 mono-color 5x7 matrix cathoderow digits (Table 1), or 2 bi-color digits (Table 2). The multiplexing engine doesn't actually know or care whether mono-color or bi-color displays are used; bi-color digits are treated both electrically and in software as two mono-color digits.

Table 1. MAX6952 and MAX6953 Multiplex Drive to 4 Mono-color Cathode-row Digits

| Digit | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 08 | 010 | 011 | 012 | 013 | 014 | 015 | 016 | 017 | 018 | 019 | 020 | 021 | 022 | 023 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Digit 0 rows (cathodes) R1 to R7 <br> Digit 1 rows (cathodes) R1 to R7 |  |  |  |  |  |  |  |  |  |  |  |  |  | Digit 0 columns (anodes) C1 to C5 |  |  |  |  | Digit 1 columns (anodes)C1 to C5 |  |  |  |  |
| 2 |  |  |  |  |  |  |  | Digit 2 rows (cathodes) R1 to R7 Digit 3 rows (cathodes) R1 to R7 |  |  |  |  |  |  | $\begin{aligned} & \text { Digit } 2 \text { columns (anodes) } \\ & \mathrm{C} 1 \text { to } \mathrm{C} 5 \end{aligned}$ |  |  |  |  | Digit 3 columns (anodes) C1 to C5 |  |  |  |  |

Table 2. MAX6952 and MAX6953 Multiplex Drive to 2 Bi -color Cathode-row Digits

| Digit | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 08 | 010 | 011 | 012 | 013 | 014 | 015 | 016 | 017 | 018 | 019 | 020 | 021 | 022 | 023 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Digit 0 rows (cathodes) R1 to R7 |  |  |  |  |  |  |  |  |  |  |  |  |  | Digit 0 columns (anodes) C 1 to C10 |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | - the 5 green anodes - |  |  |  |  | - the 5 red anodes - |  |  |  |  |
| 2 |  |  |  |  |  |  |  | Digit 1 rows (cathodes) R1 to R7 |  |  |  |  |  |  | Digit 1 columns (anodes) C 1 to C 10 |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | - the 5 green anodes - |  |  |  |  | - the 5 red anodes - |  |  |  |  |

Taking a larger view of the multiplex drive scheme, it can be seen that the MAX6952/3 is actually driving a $14 \times 10$ LED matrix (Table 3 ). This large matrix is normally subdivided to suit the intended 4 mono-color digits ( 7 cathode rows, 5 anode columns) or 2 bi-color digits ( 7 cathode rows, 10 anode columns).

Table 3. MAX6952 and MAX6953 Multiplex Drive to an LED Matrix

| Digit | O0 | 01 | O 2 | 03 | 04 | 05 | 06 | 07 | 08 | 08 | 010 | O11 | 012 | 013 | 014 | 015 | 016 | 017 | 018 | 019 | O 20 | 021 | 022 | O 23 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Matrix rows (cathodes) R1 to R14 |  |  |  |  |  |  |  |  |  |  |  |  |  | Matrix columns (anodes) C 1 to C 10 |  |  |  |  |  |  |  |  |  |

## Defining the LED Graphic Panel

A single MAX6952 or MAX6953 will drive an LED array up to 14 cathodes by 10 anodes, or multiple smaller arrays that fit into that limit (e.g., four $5 \times 7$ cathode row arrays). The best approach is to design the display system so that each MAX6952 or MAX6953 drives its own independent sub-block of the display matrix. The preferred display elements are therefore $5 \times 7$ matrix LEDs butted together (or equivalent using discrete LEDs), mono- or bi-color as desired.

Graphic panels are commonly built to octal sizes, in other words the number of pixels or LEDs along each side is a multiple of eight. The octal mapping simplifies data handling with 8 bit microprocessors, where the display's memory map is byte-wide. Also, a traditional standard for mono-spaced small fonts is a $5 \times 7$ font in an $8 \times 8$ font block. In this case, the $8 \times 8$ block provides whitespace around each character to separate characters (Figure 3). Of course, one of the advantages of graphic panels is that fonts can be designed to various sizes, with bold and italic, and the spacing can be made proportional, so $5 \times 7$ fonts are less important.


Figure 3. Example of a $5 \times 7$ font characters within $8 \times 8$ font blocks

The smallest LED array built with $5 \times 7$ matrix blocks that also fits a block built with $8 \times 8$ matrix blocks is $40 \times 56$ pixels (Figure 4). This is called a matrix sub-block. Figure 4 shows the matrix sub-block as landscape format, which is the common orientation. The matrix sub-block rotated into portrait format instead.


Figure 4. Matrix sub-block ; the smallest mapping of multiple $8 x 8$ matrix displays to multiple 5x7 matrix displays

The size of the target graphic panel should be an exact multiple of this matrix sub-block. If that can be achieved, the design will use the minimum number of MAX6952 or MAX6953 drivers, and the software driver can treat the display as an orthogonal array of these matrix sub-blocks.

There are a number of valid configurations for MAX6952 or MAX6953 drivers to drive the $5 \times 7$ elements within this matrix sub-block. Figures 5 and 6 show example driver configurations for mono-color and bi-color sub-blocks. It is now up to the panel designer to choose a graphic panel size that uses an integer multiple of the $40 \times 56$ pixel dimension. One last hint: landscape format sub-blocks can be combined to build a portrait panel, and vice-versa. For example, 2 rows of 6 side by side portrait panels constructs a $240 \times 112$ landscape panel.


Figure 5. Example of the MAX6952 or MAX6953 driver allocation for a mono-color matrix sub-block


Figure 6. Example of the MAX6952 or MAX6953 driver allocation for a bi-color matrix sub-block

## MORE INFORMATION

MAX6952: QuickView -- Full (PDF) Data Sheet (408k) -- Free Samples
MAX6953: QuickView -- Full (PDF) Data Sheet (416k) -- Free Samples

